



Volume V, #28

BORIS THE SPIDER

A Journal of Duplicitous Doings, Raw Power, and Naked Greed

"Oh, what a tangled web we weave
When first we practice to deceive."

---Sir Walter Scott---



10 Apr 97

SEMESTER ALMOST OVER!

Yes, I'm counting down the days until the semester is over and I have my evenings back. Last month's quality control debacle attests to the need especially with deadline creep endemic again.

Ms Nar and I are 'returning to the scene of the crime' for our 20th wedding anniversary next month. As getting BORIS out the door will be about the last thing to do before leaving, she would greatly appreciate it if y'all could get your orders in EARLY

STANDBY ALERT: We have possible openings for the following positions:

DIPLOMACY: 'Boris X': Italy, Spring 1907. Phil McCabe, just send in orders and it's yours

MAGIC REALM: Smaug the Black Knight, Evening 22/Day 28

BORIS'S BULLETIN BOARD

THOUGHT FOR THE MONTH: "Hope is not the conviction that something will turn out well, but the certainty that something makes sense regardless of how it turns out."
---Vaclav Havel

Wayne Morrison, Boriser in exile, is looking for some postal action. He's got copies of STARSHIP TROOPERS, WAR & PEACE, WAR AT SEA, GETTYSBURG '88 amongst others that could be pbn-able. Turn around time to/from Saudi is around 30 days, so the pace would be somewhat leisurely. See p19 for his address if interested.

Ex-Boriser Brad Wilson and his *Meet George Jetson* are back--this time as a subsine of Doug "Whining Pig" Kent's *Maniac's Paradise*. Contact Brad at PO BOX 532, Paoli, PA 19301-8345.

Jaime McQuinn and *Crossing the Rubicon* are back up and running, albeit at a new location. His new address is on p 19.

The base has rearranged its e-mail accounts so that all my incoming messages go to my work e-address, which, unfortunately, I can't access from home. Therefore henceforth send all game related material to my AOL e-address. If you don't get a receipt message within two days, resend.

It's RuneStone Poll time again. Enclosed you'll find an official ballot if you'd care to vote.

BOOS & KUDOS

This month's Madame Bolduc Press Excellence Award (and free issue) goes jointly to Rich Goranson and Kevin Wilson for their articles datelined in "Somewhere" and "Rome" in "Boris XI".

This month's Ms Nar Super-Suday Bomb is lobbed at Brad Wilson for delay of the game "Frank Rizzo".

PERSONAL COMMUNICATIONS HERE (MAYBE):

DEADLINE FOR MOST GAMES IS NOON (CDT) 3 MAY 97



BRITS IN PERIL!



SPRING 1987

1996G

MINAS MORGUL: With a German fleet ensconced in NTH and both LON and EDI empty, can the end of the British Empire not be near? Other than the guessing game about POR and SPA there is no easy center available to compensate for the loss of LON/EDI to the Huns and perhaps BRE to France. Meanwhile the Turkish war machine continues to grind through the East.

TROOP MOVEMENTS

France retreated A BRE otb then builds A MAR. Germany builds F Kle. Turkey builds A CON.

AUS (J. Shacklett): [A Ven-Tri];
 ENG (Fisher): F Mid-Wee, F Nth-Nwy, F Eng-Mid, A Bre H, A Fin S F Nth-Nwy;
 FRA (Deb Osborne): F Tyn-Tun, A Par H, A Mar-Gae, A Spa H;
 GER (Boyum): F Swe H, F Den-Nth, A War H, A Hol-Ruh, A Mun-Boh, A Sil S A War, A Bel S F Kle-Hol, F Kle-Hol;
 ITA (Zodda): NMR F Adr H(u, r-???).
 RUS (Anderson): A Mos S A Lvn-War, [A Lvn-War], F StP(sc) H;
 TUR (York): F Aeg S F Ion, F Ion S F Tri-Adr, F Bla-Con, A Rum-Ukr, [A Alb-Tri], F Tri-Adr, A Vie-Tri, [A Gal S RUS A Mos-War](nao).

Orders in brackets fail; d = unit destroyed due to lack of valid retreat; imp = impossible; nao = unit not so ordered; nsp = no such place; neu = no such unit; otb = off the board; otm = unit on the move; (u) = unit unordered. Italian FADR may retreat otb or to APu.

Due next time are retreats and orders for Fall 1907.

EMBASSY BEAT

LONDON: The English Parliament--expressing concern over the explosion of Turkish Forces swarming over Eastern Europe and speeding westward in the Mediterranean Sea--called on the Royal Navy to increase its presence in the Med to protect British interests. An envoy has been dispatched to France to put an end to then Anglo-French conflicts and hopefully extract the Expeditionary force in BRE intact. The Home Fleet has been sent to NWY to resupply the army in FIN, following the tragic loss of STP to the resurgent Russian Forces as the Turkish Lackey strikes a blow to put all Europe under Despotie Terror!

"Achilleus"--continued from p 4

THE BOARD:

AI: GLa, GPI; AIII: Alb(S, AM), Cau, EAn; AIV: Cey, EDe(C,AM), EQh, Sum;
 AV: BSb, Pyr, Sca, Sha(PM), Sib;
 BIII: Gol(c,f), WGa, Wlb; BIV: GaD(RM), GaV, Irr, Lin(RM), Mal, WSt;
 BV: CEu(C), Cma, Dal, Nap, NGa(c,AM), SAp(PM);
 GI: Caf, Eaf; GIV: Ara(C,GM), Lev(AM), Lib, Nil(AM), Nub(GM), Pal;
 QV: EGh(c), UIn(BM), WDe;
 OIV: Dan; OV: Che, GPC(GM), Hok(c,OM), Hon, Man, Mon, Sze(c), Tar(P Wei(GM), Yan, Yel;
 PII: CAm(C,f), Gul; PIII: Cre(2,c,f), Dni(2), Ire(2), Mor, Pin(2,c,f,BM), WAN;
 PIV: Mek(2,C,f), SiK, UNI; PV: Hin, MTi(PM), PPI(GM), Tur, UTi(RM), Zag(BM);
 RIII: PSD(3); RIV: Bal(3,C,RM), Hig(c,f); RV: EIn;
 WI: LTI(2,C,f).
 Fleets: Bla(R), BoB(G), EMS(R), Nth(P), Red(G), SCS(R), SoJ(O), WMS(A)

--LIFTOFF (continued from p 7)

Attache in the chest with his forefinger after each word. "The senator is threatening to come over here personally to ask me what happened to his friend's son. You need to get down there to find out."

"I will send a man down there ..." the Attache started.

"NO - I WANT YOU TO GO DOWN THERE PERSONALLY" shouted the ambassador.
 "No one but you. I am ordering you to get down there and snoop around. You are a lousy Cultural Attache - I want to see if you can do what you supposedly do best - snoop around and find out what happened to Albert Fontaine".



AUSTRIA INVADED! RUSSIA TO BUILD 3!

X1

Fall 1981

1997D

MIRKWOOD: Austria is clearly the big loser and Russia the major gainer in this first year of the struggle. A Russo-Italian alliance could quickly finish off the Habsburgs then strangle the Turks. Analysts will watch the Italian builds before placing their bets. England is weakest in the West, but has the threat of an Anglo-(France?)-Russian alliance to keep the Kaiser in line. With Germany nervously checking his east, France's whim may decide who does what to whom.

TROOP MOVEMENTS

AUSTRIA (Boyum): A Ser S P Alb-Gre, A Tri-Bud, F Alb-Gre;
ENGLAND (Anderson): A Yor-Nwy, F Nrg S A Yor-Nwy, F Nth C A Yor-Nwy;
FRANCE (Martinson): A Mar-Spa, A Par-Bur, F Mid-Por;
GERMANY (Gunar): A Kie-Den, A Mun-Ruh, F Hol-Bel;
ITALY (Wilson): F Ion-Tun, A Rom-Ven, A Ven-Tri
RUSSIA (Gorham): F Bot-Swe, [A StP-Nwy], A Gal-Vie, F Rum H.
TURKEY (Goranson): A Ank H, [A Bul-Rum], [F Con-Bul(ac)].

Orders in brackets fail. Due next time are orders for Winter 1901/02.

SUPPLY CENTER CHART

AUS: Bud -Tri -Vic +Gre +Ser	(3) Even
ENG: Edi Lon Lpl +Nwy	(4) Build 1
FRA: Bre Mar Par +Por +Spa	(5) Build 2
GER: Ber Kie Mun +Bel +Den	(5) Build 2
ITA: Nap Rom Ven +Tri +Tun	(5) Build 2
RUS: Mos Sev StP War +Rum +Swe +Vic	(7) Build 3
TUR: Ank Con Smy +Bul	(4) Build 1

EMBASSY BEAT

AUSTRIA - ENGLAND = I don't care what anybody says about you. I like ya!

AUSTRIA - FRANCE = Vive la France! Vive Latrine

AUSTRIA - GERMANY = Don't be a sour kraut!

AUSTRIA - ITALY = Keep your eyes off of Trieste Mr. Spaghetti Head. I have one wary eye on you, one wary eye on the Sultan and another wary eye on the Tsar.

AUSTRIA - RUSSIA = The Sultan has told me dark and disturbing things about you. If only half of them are true.....

Rome to all: The Mad Pope, Charles XIII, in his delirium ordered our army ROM to TUN without a stop in NAP first or a fleet to take it there. We must assume he was hoping for divine intervention so the troops could walk across the water or seafloor without the help of a fleet to carry them there. No intervention was received and all barely avoided drowning. Now if only his Generals and Admirals can get some backbone and tell him when he is screwing up so Italy might last a little while in the coming war.

Rome to Vienna: I just love the Adriatic Coast.

Somewhere on the Bulgarian frontier: The Grand Vizier paced in his tent. He was in one of his difficult moods again. It was impossible to even attempt to diplomatically ruffle the feathers of the headstrong army commanders and the childish whims of his Emperor. Just recently he received instructions from His Imperial Majesty saying, "This damn coin keeps coming up tails! Allah must have something in store for us." Not just Allah (his thousand names be praised), thought the Vizier but the Austrians most certainly have something up their sleeves. Well, it was too late to do anything about it now. Maybe it was time to ask His Majesty if he might "borrow" one or three of his masseuses to ease the ardours of the campaign....

Vienna - Constantinople = You seem terribly confused grand visor on my baseball cap. Your drunken debauchery has clouded your mind. Slap thyself 40 times about the head and neck. That should straighten you out somewhat. If you must attack someone I must most humbly suggest your northern neighbor, the treacherous Tsar. As for the women who have surrounded you. They are all Rubenesque and vile as a baby's dirty diaper. Send them away my flea-bitten friend. Cast them out. Cleanse thyself of your warring ways and embrace peace. At least in my neck of the woods.



ACHILLEUS

EPOCH V-VI

790-1990 A.D.



THE CAST:

Dan Farrow:

Red

Kevin Wilson:

Green

Debbie Osborne:

Azure

John Bryden:

Black

Paul Zieske:

Purple

Dave Anderson:

Orange

We will play with colored monuments, fortresses, Persistence of Culture, US Navy (may play 1F in either Atl or Pac as well as Car), and Epoch VIII.

THE BOARD:

AI: GLa, GPI: AIII: Alb(2, AM), Cau, EAn, Hig; AIV: Cey, EDe(C,AM), EGh, Sum;

AV: BSB, Pyr, Sca, Sha(PM), Sib;

BIII: Gcl(c,f), WGa, Wlb; BIV: GaD(RM), GaV, Irr, Lin(RM), Mai, Tar(PM), Tur, WST;

BV: CEu(C), CMa, Dal, Nap, NGa(c,AM), SAp(PM);

GI: CAF, EAF; GII: Wei(2,C,GM,f), Yan; GIII: Che, Eln, GPC(C,GM,f), Hok(C), Man, Yel(c,f); GIV: Ara(C,GM), Hin, Lev(AM), Lib, MTi(PM), Nil(AM), Nub(GM), Pal, PPI(OM), UNi, UTi(RM), Zag(BM); GV: EGh(C,GM), Uln(BM), WDe;

OIV: Dan;

PII: Cam(C,f), Gui; PIII: Cre(2,c,f), Dni(2), Ire(2), Mor, Pin(2,c,f,BM), WAn;

PIV: Mek(2,C,f), SiK

RIII: PSD(2); RIV: Bal(C,RM); RV: Sse(C), ...

WI: LTI(2,C,f)

Fleets: Bla(R), BoB(G), EMS(R), Nth(P), Red(G), SCS(G), SoJ(2G), WMS(A).

SCORE (SP/VP): A(38/84), R(43/71+), G(48/151), B(49/114), O(38+/63+), P(43+/102+).

EPOCH V (CONTINUED):

SUNG DYNASTY (R): Play "Highlands" (+1RIV,c,f 1AIII r-Alb). Play "Empires Revive": 1A @ PSD, 2A @ Bal. Play 1A @ Sse (-1GIII,f). 2A @ Wei (5,2:4+1; 6,2:4+1; 6,6:5+1; 1,1:6+1; 6,4:4+1 -2GII,1RV,C,f+c). 1A @ GPC (5,4:2+1; -1GIII,f,C+c). 2A @ Che (4,2:5; 6,2:6; 6,3:5 -1RV,GIII). 2F @ SCS (1,1:5; 3,3:2 -1RF,GF). 1A @ Eln (4,1:2,1 -1GIII). Score: 71 + C(2x2) + c(5) + M(1x2 +2) + S(3) + Mid E(P=2) + China(D=6) + S Eur(P=3) + N Eur(P=2) + SE Asia(P=2) = 100.

SELJUK TURKS (P): Play "Civil War" @ Ara (2,1:4 no), Nub (2,1:3 no), UNi (6,5:1 -1GIV +1PIV). Play 1A @ Tur (1BIV r-Tar), 2A @ Hin (2,1:5,5; 5,1:4,2 -1PV,GIV), 2A @ PPI (3,3:4; 6,3:5 -1PV,GIV), 2A @ Zag (5,1:5; 3,2:6; 6,5:5 -1PV,GIV), 2A @ MTi (2,2:6 -1PV,GIV), 3A @ UTi (1,1:2; 5,2:6; 4,3:3 -2PV,1GIV). Score: 102 + C(2x2) + c(2) + M(1x2 +2) + S(1) + Mid E(D=4) + N Afr(P=2) + China(P=3) + India(P=3) + S Eur(P=3) + N Eur(P=2) + SE Asia(P=2) + Eurasia(P=1) + N Amer(P=1) = 134.

MONGOLS (O): Play "Disaster in Mts" @ EGh (-C,GM+c). Play "Jihad". Play 1A @ Mon, 1A @ Man(4,2,2:2 -1GIII), 2F @ SoJ (6,4,2:2; 6,5,3:6; 3,3,5:6 close 3-dice); 6,5,4:4 -2GF,1OF). 1A @ Hon, 1A @ Hok (5,5,1:1 -1GIII,C+c), 1A @ GPC (4,5,2:3,2 -1RV,c), 2A @ Yel (3,3,2:4+1 close +5); 6,2:1,1 -1OV,GIII,c,f). 5A @ Wei (3,2:5; 4,3:5; 6,1:6; 5,5:6; 5,1:6; 5,5:4 -4OV,1RV,c). 1A @ Che (6,4:4 -1RV), 2A @ Sse (5,4:6; 6,6:5 -1OV,RV,C+c), 1A @ Tar (5,3:4 5,1:4 -2BV), 1A @ Yan (6,4:4; 3,1:6 -1GIII,OV). Score: 68 + c(2) + M(1x2 +3) + S(1) + China(D=6) + N Eur(P=2) + Eurasia(P=1) = 79.

SCORE (SP/VP): A(38/84), R(43/100), G(48/151), B(49/114), P(54/134), O(58/79).

EPOCH VI:

Azure holds. Red passes to Green. Green passes to Red. Black holds. Purple holds. Orange has to hold.

HINGS: No show.

TIMARID EMIRATES (O): Play 1A,C @ Tur (1PV r-Hin), ...

Due next time are your orders for Epoch VI (including retreats).

---Continued on p 2

DOWN WITH THE KING

Oops!!

Turns 7 & 8



ERRATA: Your overworked GM just noticed Rule 35.9 which states "If the player with a FARC Monarch is successfully usurped, the FARC Monarch and the player's PC are killed." This means that both Countess Mary and Earl Michael bought it when John and Thomas (respectively) were overthrown. This means they lose their next turn, are busted down to their original rank (Baroness and Sir respectively), lose any drms, and half of their PPs and IPs. Which means they must also reduce their factions to reflect their new PP status. Which means there will be loyalty chits available for Turn 9. So, ...

We're going to halt things for a moment in Turn 8 before going on to resolve these issues:

- a) Mary's & Michael's faction reduction (actually, Turn 7)
- b) Cancellation of their Turn 8 player turn
- c) Resolution of Lord Richard's Scandal (fomented by Ruth).

Turn 7 (corrected)

Countess Mary (#64) had 81 PP (21 committed), 2 IP, 15 C: #34, #21, #44, #54, #11
 Baroness Mary II (#64) has 15 PP, 1 IP, 15C: must drop 6+ PP of faction
 Earl Michael (#15): had 30 PP (23 committed), 2 IP, 15C: #36, #51, #35(H), #43, #24, #25
 Sir Michael has 15 PP, 1 IP, 15C: must lose 8+ PP of faction

The Cabinet:

Monarch: King Alan (100 Sup)	Consort: <Vacant>
Navy: Sir James (#22, Ru)	High Minister: Lord Percival (#41, Ru)
State: Duke Marley (#44, Ma)	Army: Duke Roland (#42, Ru)
Trade: Knight William (#26)	Justice: Earl Duncan (#34, Ma)
Epain: Sir Drew (#11, Ma)	Besyzan: Earl Maxwell (#32, Ru)
Sandarkan: Sir Charles (#24)	Cronos: Knight Dale (#25, Ru)
City States: Sir Malcolm (#13, Ri)	Treasury: Duke Henry (#43, Mi)

ROYAL DEATHS: Alfred, Almerly, Catherine, Phillip, George, John

Turn 8 (concluded)

Marquise Ruth: Play "Scandal" chit to expose a Scandal on Lord Richard. Roll:

3 = Radicalism, Blasphemy, & Sacrilege--Go to a hearing.

Duchess Elizabeth: Play Intrigue chit, Assassination and Informer cards. Have #65 assassinate the 1st Judge (#46) with +2 drm. Lord Richard plays "Treachery" for a -2 drm. Roll: 11+2-2 = Assassination successful--but happens after Richard's trail.

Turn 9 (continued)

3. POLITICAL PROBLEMS:

Economic Crisis (Duke Henry again ignores problem: -10 to Monarch's support);

Foreign War (Duke Roland 1-1 (Alan) solves the problem: +10 to Monarch's Support)

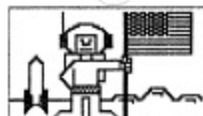
4. CROWN EVENT: Court Ball. Earl Mortimer (#35) is banned from Court Balls. Sir Michael plays "Informer" to get a +1 drm on Scandal Roll: 11+1 = n/a

The Cast (in Turn 9 movement order):

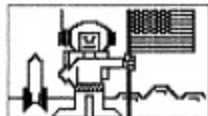
Baroness Mary (#64): 15 PP, 1 IP, 15C: (#34, #21, #44, #54, #11)????
 Marquise Ruth (#63, MC): 13/33 PP, 0 IP, 12C, #53(H), #12, #16, #42, #61, #23, #65
 Duchess Elizabeth (#62): 22/21 PP, 29 IP, 13C, #66(H, Ba), #55, #52, #56, #33
 Lord Richard (#14, MC): 86/15 PP, 17 IP, 12C, #41(H), #13, #46, K Alan
 Sir Michael (#15): 15 PP, 1 IP, 15C: (#36, #51, #35(H), #43, #24, #25)????

Due next time are:

1. Mary's and Michael's faction resolution (Turn
2. Any modifications to Lord Richard's Scandal hearing/trial (Turn 8)
3. Player turn for Turn 9. All players will get a loyalty chit (probably) so indicate whether or not you will recruit.



LIFTOFF! 6 MORE DIE! 1967/68



THE CAST:

Andorra (Dave Anderson)

Duchy of Grand Fenwick (John Butitta)

Republic of Texas (Andy York)

Spain (Dan Farrow)

Sweden (Al Bargender)

Cash from '66

2 MB

0 MB

0 MB

14 MB

9 MB

'67 Budget

129 MB

85 MB

47 MB

84 MB

59 MB

ERRATA: R&D Table errata are in **BOLD**.

1966

1. All collect budget (see above).

2. Random Events (see last issue): Fenwick loses 9 MB in paperwork.

Lingering Cards: (* used this turn)

AND: Fortunate Accident: negate next satellite failure

SWE: Buy additional astronauts for 1 MB.

DGF: Next "b" failure cancelled.

SPA: Cancel next "d" failure

SPA: Sats & probes +5% to Max R&D and Safety.

3. AND: Buy one "1" (-1 MB), two "B" (-24 MB), three "a" (-6 MB), one "2" (-4 MB), one "3" (-6 MB).

DGF: Buy two "B" (-24 MB), one "1" (-1 MB), Initial "F" (-12 MB), one "2" (-4 MB), one astronaut -2 MB.

RoT: Buy one "B" (-12 MB), one "1" (-1 MB).

SPA: Buy one "C" (-18 MB), one "c" (-12 MB), one "d" (-8 MB), and 2nd launch pad (-30 MB).

SWE: Buy one "1" (-1 MB), one "A" (-3 MB), one "2" (-4 MB).

4. Conduct Research:

AND: none.

DGF: 8 dice on "F" (-8 MB, +22%), 8 dice on EVA (-8 MB, +26%), 7 dice on "3" (-28 MB, +27%).

RoT: 6 dice on "F" (-6 MB, +24%), 8 dice on "a" (-8 MB, +33%), 5 dice on "B" (-20 MB, +19%).

SPA: none.

SWE: 3 dice on "b" (-6 MB, +15%), one die on "EVA" (-1 MB, +1%), 5 dice on "d" (-6 MB, +8%), 3 dice on "a" (-16 MB, +28%).

5. Declare 1969 Missions: Andorra(3), Fenwick(2), Texas(2), Spain(2), & Sweden(3).

6. No one rushes.

7. Texas's satellite to Venus checks in: Plan Orb Burn: 62 < 91%; Plan Orb Act: 02 < 91%. Success! Add 1% to "2" and +6 MB to budget.

Texas launches manned orbital mission (Aa) with Ro Ocnaschek aboard. Lift off: 19 < 93; EOB: 68 < 80%; EOA: 21 < 80%; E De-Orb Burn: 09 < 80%; Re-entry: 38 < 80%; Recovery: 03 < 80%. Success! Add 1% to "A" & "a", 10% to R.O. and 2 MB to budget.

Texas launches lunar probe (B3): LO: 09 < 90%; EOB: 95 > 85%--failure. Add 1% to "B" and "3"; lose ___ MB from budget.

Sweden scrubs manned orbital mission with spacewalk. Budget falls 12 MB.

Sweden's scrubs manned lunar pass. Budget loses 10 MB.

Sweden launches a lunar probe (B3): LO: 74 < 96%; EOB: 15 < 86%; EMB: 37 < 86%; LOB: 13 < 86%; LDOB: 27 < 86%; LL: 77 < 86%. Success! Add 1% to "B" and "3", 15% to Photorece, and 20 MB to budget.

Fenwick launches orbital satellite (A1): Lift off: 43 < 92%; EOB: 49 < 98%; Power Up: 45 < 98%. Success: add 1% to "A" and +2 MB to Budget.

Fenwick launches Launch Lunar FlyBy (B2): Lift off: 42 < 95%, EOB: 59 < 92%; Earth Mission Burn: 36 < 92%. LOB: 80 < 92%; LOA: 21 < 91%. Success! Add 1% to "B" and "2", 5% to Photo rece, and 3 MB to budget.

Fenwick launches manned orbital mission with spacewalk (BbE with Bascombe and Frevor aboard): Lift off: 89 < 96%; EOB: 59 < 87%; EOA: 78 < 87%; Spacewalk: 99 > 98--catastrophe: 13 > 5% no. Emerg Spacewalk: 01 < 98% Save! E De-Orb Burn: 53 < 87%; Re-entry: 99 > 87%--catastrophe: 05 < 85%, yes. Capsule and crew lost, mission a failure: +1% to "B", reset "b" to 20%, debit 10 MB from budget.

Spain launches manned lunar landing (Ced with Gomes, Raul, Ruiz aboard): LO: 36 < 95%; EOB: 70 < 90%; EMB: 07 < 90%; IRA: 99 > 90%; Save: 66 > 6.7% no--catastrophe: 60 > 10% no. Comm out. Docking: can't--no docking module. LMB: 15 < 90%; IRA: 36 < 90%; EOB: 53 < 90%; EOA: 86 < 90%; EDOB: 67 < 90%; Re-entry: 100 > 90%--catastrophe: 02 < 85%, yes. Capsule and crew lost; mission is

a failure. Add 1% to "C" & "d", return "e" to 20%.

Andorra launches interplanetary satellite to Luna (B2): LO: 54 > 46%, failure. Add 1% to "B" and lose 3 MB from budget.

Andorra launches lunar probe (B3): LO: 62 < 47% Failure. Add 1% to "B" and lose 3 MB to budget.

Andorra launches a manned suborbital mission (Aa with Barney aboard): LO: 49 < 93%; Reentry: 47 < 90%; Recovery: 96 < 90%--catastrophe: 27 < 40% yes: capsule and crew fries. Add 1% to "A", reset "a" to 40%, lose 10 to budget.

1968

1. Andorra collects 103 MB, DGF collects 80 MB, RoT collects 59 MB, Spain collects 84 MB, Sweden collects 62 MB.

2. Draw Event Card:

AND: Budget -3 MB. Program Setback: lose 190% from "b" & "h".

DGF: Budget +1 MB. Counterespionage: lower foe's program to your level.

RoT: Budget +10 MB. Scientific Breach: Add 18% to one program.

SPA: Budget +3 MB. Defection: -1 to each R&D die; +1 to foe's R&D dice.

SWE: Budget +7 MB. Minor Problem: Pay 10 MB or lose 10% next sat mission.

Due next time will be your purchases, R&D expenditures, rush decision for 1968 and if you plan a launch (and what and with whom) for 1969.

Country	From '66	'67 Budget	Cash '67	'68 Budget?
Andorra	90 MB	103 MB	193 MB	100 MB
Fenwick	09 MB	80 MB	89 MB	81 MB
Texas	00 MB	59 MB	49 MB	67 MB
Spain	16 MB	82 MB	98 MB	85 MB
Sweden	31 MB	62 MB	93 MB	69 MB

R&D Status Board (%/%) *										
Prog.	ANDORRA		DGF FENWICK		REP TEXAS		SPAIN		SWEDEN	
	66	67	66	67	66	67	66	67	66	67
1:	98/1	98/2	98/0	98/0	98/0	98/0			96/0	96/1
2:	46/1	46/1	92/0	93/0	90/1	91/1			93/0	93/1
3:	64/1	64/1	63/1	90/1	85/4	86/3	86/0	86/0	86/1	87/0
4:			45/1	45/1						
A:	94/3	95/8	92/1	93/0	98/5	94/4	87/1	87/1	91/0	92/0
B:	46/2	48/2	95/0	97/0	77/1	96/1	91/0	91/0	96/2	97/2
C:							95/2	96/2		
D:			85/1	85/1	85/8	85/8			89/1	89/1
EVA:	98/u	98/u	74/u	98/u					96/u	96/u
F:					72/1	96/1				
G:	95/2	95/2								
a:	90/0	40/2	85/0	85/0	47/0	81/0	89/1	89/1	10/0	10/0
b:			87/1	20/0					68/1	68/0
c:							90/2	20/2		
d:							90/2	91/2	68/1	68/1
h:	90/2	90/2								
Photo:	65	65	65	70	65	65	65	65	75	90
L Fac:	3	3	3	3	2	2	1	2	3	3

Astronauts:

20%: De Duchette (AND), E Cid (SPA), Mrs Gasperdi (DGF)

10%: A Astronautica (AND), Sc Kast (AND), Sh Kast (AND), Jose (SPA), Juan (SPA), Ro Oraschek (RoT).

0%: Da Duchette (AND), J Katz (AND), Sc Katz (AND), A. Kast (AND), T Katz (AND), T Endfelt (SWE), Rodriguez (SPA).

PRESS:

"Glorianna - I am resolved to go - I will not change my mind. I will not let others take a risk that I will not take," Tully Bascombe said evenly. Duchess Glorianna looked away with a tear in her eye, then looked back at Tully Bascombe and hugged him fiercely. "If you must, my dearest. I grow sick at the thought of you up in that rocket and by yourself...." She looked away again.

"Not alone, at least - I am taking Milo Frevoir with me."

"The shepherd!" exclaimed Glorianna.

"Yes - he is good company and he is used to heights," Tully replied.

Meanwhile..... Back at the American Embassy in Paris.

The Ambassador glared at the Cultural Attache and growled "You need to go down to this Fenwick place and find out what happened to the Fontaine kid." stabbing the

---Continued on p 2

* ALL FIGURES ARE FOR END-OF-YEAR



1830

"???? IS ????"

OOPS!



Due to unusual circumstances, the GM has corrected the tile placement and train purchase orders for the C&O Railway. May I suggest to all players that they send orders in early and check the GM for mistakes. My apologies to all.

PLAYER STATUS

Chinnery \$416, 2-NYNH(P) (Priority)
 Fisher \$60, SVNR, 2-B&O, 3-PRR
 Butitta \$52, 4-B&O(P), 1-PRR
 Ringhoffer \$80, C&SL, 5-C&O(P), 1-B&O
 Farrow \$58, D&H, 1-B&O, 2-C&O, 2-PRR
 Hanna \$70, M&H, C&A, 4-PRR(P)

CORPORATION STATUS

Corp	Value	Pool	IO	Par	Cash	Trains	Tokens
NYNH	A 100	0	8	\$100	\$1000	-----	(2)
B&O	D 82	2	--	---	\$440	2-"2's	115, (2)
PRR	D 76	-	--	---	\$600	2-"2's	H12, (8)
C&O	F 71	3	--	---	\$550	2-"2's	F6, (2)

Stock Round #4.2

Chinnery - Buy NYNH from I.O. for \$100 (Has \$416-\$100 = \$316)
 Fisher - Sell 2-PRR for \$76/each and buy B&O from pool for \$82 (Has \$60+\$152-\$82 = \$130) PRR drops to F 67
 Butitta - Sell 1-PRR for \$67 and buy B&O from pool for \$82 (Has \$52+\$67-\$82 = \$37) PRR drops to G 67 B&O sold-out!
 Ringhoffer - Pass (Has \$80)
 Farrow - Pass (Has \$58)
 Hanna - Buy PRR from pool for \$67 (Has \$70-\$67 = \$3)
 Chinnery - Buy NYNH from I.O. for \$100 (Has \$316-\$100 = \$216)
 Fisher - Buy C&O from pool for \$71 (Has \$130-\$71 = \$59)
 Butitta - Pass (Has \$37)
 Ringhoffer & Farrow - Pass
 Hanna - Pass (Has \$3)
 Chinnery - Buy NYNH from I.O. for \$100 (Has \$216-\$100 = \$116)
 Fisher - Pass (Has \$59)
 Butitta, Ringhoffer, Farrow & Hanna - Pass
 Chinnery - Buy NYNH from I.O. for \$100 (Has \$116-\$100 = \$16) NYNH Floats!
 Fisher, Butitta, Ringhoffer, Farrow & Hanna - Pass
 Chinnery - Pass (Has \$16) ... Stock Round is over, Ron Fisher has the Priority card for SR #5, B&O floats up to C 90

Operating Round #4

Private Companies: +\$5 Fisher, +\$10 Ringhoffer, +\$15 Farrow, +\$45 Hanna

NYNH&H - Place home token in G19, lay tile #1 in F20(ne), no train or run, stock falls to A 90, purchase 2-"3" trains for \$360, treasury = \$1,000-\$360 = \$640

Green tiles are available, private companies may be purchased, two OR's next time...

B&O - Upgrade 115 w/tile #53, run trains - 115-J14 for \$70 & 115-119 for \$60, payout dividends! +\$65 Butitta, +\$39 Fisher, +\$15 Ringhoffer & \$13 Farrow, stock moves to C 100, purchase 1-"3" train for \$180, treasury = (\$440-\$180 = \$260)

C&O - Lay tile #8 in G9(w), run trains - F2-F6 for \$70 & F6-G7 for \$40, payout dividends! +\$55 Ringhoffer, +\$11 Fisher, +\$22 Farrow & +\$22 C&O, stock moves to F 75, no train purchase, treasury = (\$550+\$22 = \$572)

PRR - Buy M&H and C&A from Hanna for a mere \$540, lay tile #59 in H18(w), place token in H16 for \$40, run trains - H16-H18 for \$60 & H16-H12 for \$30, payout dividends! +\$45 Hanna, +\$18 Farrow, +\$9 Fisher & +\$18 PRR, stock moves to G 68, no train purchase, treasury = (\$600-\$540-\$40+\$18 = \$38)

Press:

Issue memo to shareholders:

The Pennsylvania Railroad is operating under new management. Examination of the books reveals that our previous poor revenues are due to inadequate customer service. To remedy this problem, we propose to provide our passengers with the opportunity to ride

one of three different railroads with one PRR ticket. We have been offered optional deals on both the Mohawk & Hudson Railroad and the Camden & Amboy Railroad, which are now part of the Pennsylvania Railroad network. The 90% depletion in PKR operating funds is only temporary, and has not upset our plans for a new state-of-the-art terminal in Philadelphia. Yearly revenues have tripled.

Stock Round #5

Fisher - Buy NYNH from IO for \$100 (Has \$23)

Butitta - Pass (Has \$102)

Ringhoffer - Pass (Has \$108)

Farrow - Sell 1-B&O for \$100, sell 2-C&O for \$75/each, sell 2-PRR for \$68/each and buy Presidents share of CPR, set par @ \$82/share (Has \$348) B&O drops to D 90, C&O drops to G 70 & PRR stays @ G 68.

Hanna - Buy President's share of NYC, set par @ \$100/share (Has \$433)

Chinnery - Sell 1-NYNH for \$90 and buy B&O share from pool for \$90 (Has \$16) NYNH drops to B 82 (B&O sold-out)

Fisher, Butitta & Ringhoffer - Pass

Farrow - Buy CPR from IO for \$82 (Has \$266)

Hanna - Buy NYC from IO for \$100 (Has \$333)

Chinnery - Pass (Has \$16)

Fisher - Pass

Butitta - Buy NYNH from pool for \$82 (Has \$20)

Ringhoffer - Pass

Farrow - Buy CPR from IO for \$82 (Has \$184)

Hanna - Buy NYC from IO for \$100 (Has \$233)

Chinnery - Pass

Fisher, Butitta, & Ringhoffer - Pass

Farrow - Buy CPR from IO for \$82 (Has \$102)

Hanna - Buy NYC from IO for \$100 (Has \$133)

Chinnery - Pass

Fisher, Butitta, & Ringhoffer - Pass

Farrow - Buy CPR from IO for \$82 (Has \$20) CPR Floats!

Hanna - Buy NYC from IO for \$100 (Has \$33) NYC Floats!

Chinnery - Pass

Fisher, Butitta, & Ringhoffer - Pass

Farrow - Sell 1-CPR for \$82 and buy NYNH from IO for \$100 (Has \$2) CPR drops to D 76

Hanna, Chinnery, Fisher, Butitta, Ringhoffer & Farrow - Pass ... stock round is over. B&O floats up to C 100 and Chuck Hanna has the Priority Card.

PLAYER STATUS

Hanna	\$93, 5-PRR(P), 6-NYC(P) (Priority)
Chinnery	\$16, 5-NYNH(P), 1-B&O
Fisher	\$23, 5VNR, 3-B&O, 1-PRR, 1-C&O, 1-NYNH
Butitta	\$20, 5-B&O(P), 1-NYNH
Ringhoffer	\$108, C&SL, 5-C&O(P), 1-B&O
Farrow	\$2, D&H, 5-CPR(P), 1-NYNH'

CORPORATION STATUS

Corp	Value	Pool	IO	Par	Cash	Trains	Tokens	P.C.'s
B&O	C 100	0	--	---	\$260	2-"2"s & 1-"3"	115, (2)	
NYC	A 100	0	4	\$100	\$1000	----	(4)	
NYNH	B 82	0	2	\$100	\$640	2-"3"s	G19, (1)	
CPR	D 76	1	4	\$82	\$820	----	(4)	
C&O	G 70	4	--	---	\$572	2-"2"s	F6, (2)	
PRR	G 68	4	--	---	\$38	2-"2"s	H12, (3) M&H, C&A	

Trains Available: 33 4444 555 66 DDDDDD

Tiles Available: #2(1), #3(2), #4(2), #7(4), #8(5), #9(5), #14(3), #15(2), #16(1), #18(1), #19(1), #20(1), #23(3), #24(3), #25(1), #26(1), #27(1), #28(1), #29(1), #53(1), #54(1), #55(1), #56(1), #57(2), #58(2), #59(1)

Due for next month are orders for Operating Round #5.1

MAP:

F: 6 C&O, 20(#1ne)

G: 3(#8nw), 5(#8w), 7(#69ne), 9(#8w), 19 NYNH

H: 12 PRR, 14(#9e), 16(#57w), 18(#59w)

I: 15(#53) B&O, 17(#9w)

J: 14(#57aw)

1856

THE GREAT WHITE NORTH

2 MORE RAILROADS FLOAT.
CRISIS APPROACHES.

SR 6

PLAYER HOLDINGS: (* = president; certificate limit = 11)

Quist \$287 5LPS*, 5CA* [priority]
 Butitta \$308 6CPR*
 Wordelmann \$525 6WR*, 1LPS, 1CPR, 1GW
 Farrow \$423 6GW*, 1GT, 1LPS, 1WR
 Zieske \$125 5GT*
 Chinnery \$312 5CV*, 1GW, 1CPR

COMPANY STATUS

Name	Pres	Value	Pool	IO	Par	Treas	Loans	Trains	Tkns	Debt
GT	PZ	D150	4	-	n/a	\$81	0	35	P9,N11+2	---
CPR	JB	C110	---	2	90	\$37	2	34	M4,N3,I12+1	---
LPS	MQ	E100	3	-	n/a	\$465	6	5	C14,F15	---
WR	WW	D100	1	2	90	\$79	7	34	O16,O18+1	L15(\$270)
CV	DC	A100	---	5	100	\$40	0	4	N11+2	I14
GW	DF	F80	2	-	n/a	\$83	4	4	F15+3	A20(\$325)
CA	MQ	F65	-	5	65	\$81	2	3	D17+2	H15

SHARE ROUND 6

Quist buys WR from the IO. (\$287 - 90 = \$197; WR escrow to \$360.)
 Butitta sells 2CPR and starts Wellington, Grey and Bruce at \$100. (\$308 + 220 - 200 = \$328; CPR to E90; WGB treasury \$200.)
 Wordelmann buys LPS and sells 1GW. (\$525 - 100 + 80 = \$505.)
 Farrow sells 1LPS and 1WR and starts Toronto, Hamilton and Buffalo at \$100. (\$423 + 100 + 100 - 200 = \$423; LPS to F90; WR to E90; THB treasury \$200.)
 Zieske buys CV. (\$125 - 100 = \$25; CV escrow \$100.)
 Chinnery sells 1GW, buys CPR from IO. (\$312 + 80 - 90 = \$302; CPR treasury \$127.)

Quist buys GW. (\$107 - 80 = \$27.)
 Butitta buys WGB. (\$228 - 100 = \$128; WGB treasury \$400.)
 Wordelmann buys GT. (\$355 - 150 = \$205.)
 Farrow buys THB. (\$323 - 100 = \$223; THB treasury \$400.)
 Zieske passes.
 Chinnery buys WGB. (\$302 - 100 = \$202; WGB treasury \$500.)

Quist passes.
 Butitta buys WGB. (\$128 - 100 = \$28; WGB treasury \$600.)
 Wordelmann buys GT. (\$205 - 150 = \$55.)
 Farrow buys THB. (\$223 - 100 = \$123; THB treasury \$500.)
 Zieske passes.
 Chinnery buys WGB. (\$202 - 100 = \$102; WGB treasury \$700.)

Quist, Butitta, and Wordelmann pass.
 Farrow buys THB. (\$123 - 100 = \$23; THB treasury \$600.)
 Zieske passes.
 Chinnery buys WGB. (\$102 - 100 = \$2; WGB treasury \$800.)

All pass. Quist retains the priority deal card.

PLAYER HOLDINGS: (* = president; certificate limit = 11)

Quist** \$27 5LPS*, 5CA*, 2WR, 1GW [priority]
 Butitta \$28 4CPR*, 5WGB*
 Wordelmann** \$55 6WR*, 3GT, 2LPS, 1CPR
 Farrow** \$23 6GW*, 6THB*, 1GT
 Zieske \$25 5GT*, 1CV
 Chinnery \$2 5CV*, 2CPR, 3WGB

COMPANY STATUS

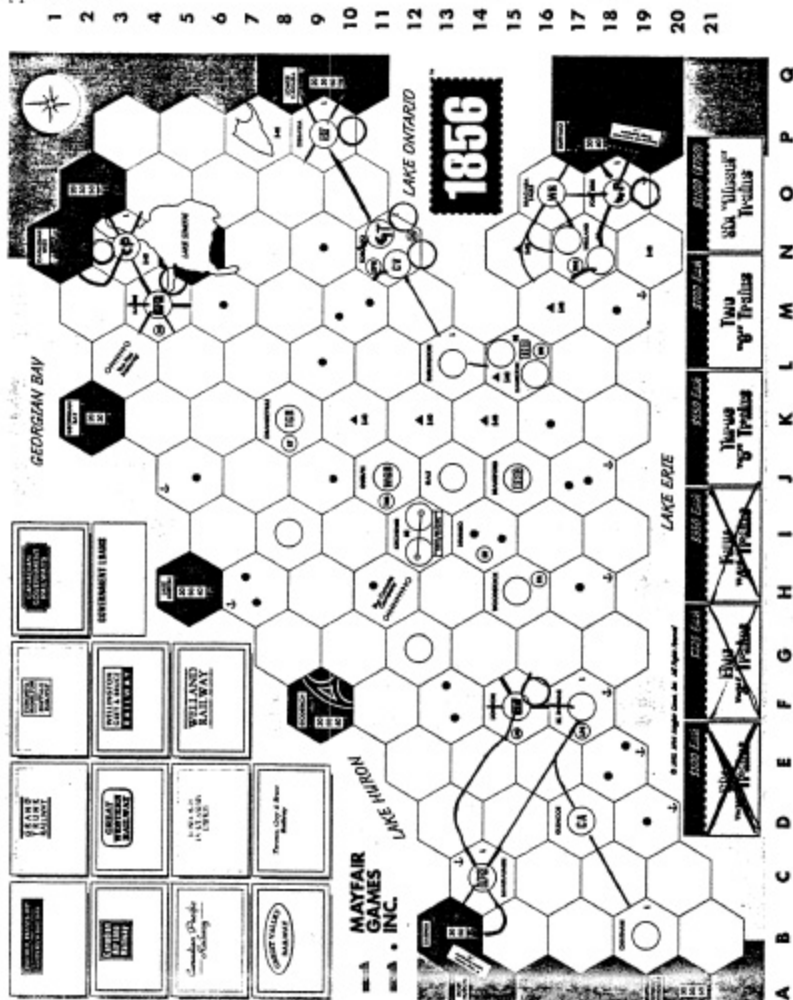
Name	Pres	Value	Pool	IO	Par	Treas	Loans	Trains	Tkns	Debt
GT	PZ	D150	1	-	n/a	\$81	0	35	P9,N11+2	---
CV	DC	A100a	---	4	100	\$40	0	4	N11+2	I14(\$100)
WGB	JB	A100b	---	2	100	\$300	0	-	2	---
THB	DF	A100c	---	4	100	\$600	0	-	2	---
LPS	MQ	F90	3	-	n/a	\$465	6	5	C14,F15	---

WR	WW	E90	2	-	n/a	\$79	7	34	O16,O18+1	L15(\$450)
GW	DF	F80a	3	-	n/a	\$83	4	4	F15+3	A20(\$325)
CPR	JB	F80b	3	-	n/a	\$217	2	34	M4,N3,I12+1	---
CA	MG	F65	5	65	\$81	2	3	D17+2	H15	

TRAINS AVAILABLE: 3,55,66,DD...
The bank has \$9,394.

FILES AVAILABLE: yellow: 1,2,3(3),4(2),5(2),7(5),8(9),9(9),55,56,57(4),58(2),69;
green: 14,15(2),16,17,18,19,20,23(3),24(3),25,26,27,28,59; brown: 39,40,41(3),42(3),
43(2),44,45(2),46(2),47(2),63(4),64,65,67,68,70,125(2)

Due next time: OR6.1. We will break after the Canadian Government Railroad is formed, which seems likely to happen early in the turn. Please include orders for joining or avoiding the CGR and instructions (on keeping or dumping 4-trains) in case you become its president. As adjudication may be complicated, the earlier Chuck gets your orders the happier he'll be.




PLAYER STATUS

Zieske \$65, ORS, 2 KATY (VP), 2 SLSF (VP), ATSF
 Wordelmann \$12, SC, 4 SLSF(Pres), 1 KATY
 Quist \$88, 6 KATY (Pres)
 Hanna \$11, 5 AT&SF(Pres), 6 GM&O(Pres)
 Farrow \$15, MRB, 6 MP
 Chinnery \$17, 6 IC(Pres), 1 SLSF, 1 MP <Priority>

CORPORATION STATUS

Corp	Value	IO	Pool	Par	Cash	Trains	Tokens	Shares	Dest
SLSF	D100	0	1	\$100	\$483	222	E12, H13, (1)	2	M22
MP	B90	3	0	\$90	\$900	---	(3)	0	J8
KATY	F76	0	2	\$68	\$108	2228	B11, H13(1)	1	N1
GM&O	E72	4	0	\$72	\$720	---	(2)	0	C18
IC	D72	4	0	\$76	\$540	23	K16, (2)	0, GS	A22
AT&SF	G60	4	1	\$68	\$140	3	B9, B11(1)	0, MKT	N1

ORS.1

Privates pay Zieske \$5, Farrow & Wordelmann \$10, IC \$15, and ATSF \$20

SLSF: Lay #14 in H13(se). Purchase SCCo from WW for \$100; place Cattle chit in H13. Run E12-H13 (\$70), H13-H14 (\$50) & E12-B11(\$60). Pay dividends (WW +\$72, PZ +\$36, SLSF +\$36); stock goes to D110. Buy 3-train (\$483-100+\$36-180 = \$239).

MP: Place initial token in C18. Buy MRB from DF for \$80. Lay #5 in C18(e) [-\$60], #57 in B19(sw) & #8 in A20(sw). Trainless & runless, so stock slips to B82. Buy two 3-trains (\$900-80-60-360 = \$400).

KATY: Lay #14 in B9(e). Play token in H13 (-\$100). Run B11-B9 (\$60), B11-E12 (\$60), H13-H14 (\$40), H13-E12 (\$60). Pay half dividends (MQ +\$66, PZ +\$22, WW +\$11, KATY +\$121). Price remains F76.

GM&O: Play initial token in M20. Lay tiles #6 in M20(e) & #9 in L19(se). Neither train nor run, so price falls to E68. Buy two 4-trains (\$720-600 = \$120). All 2-trains are scrapped.

IC: Lay #15 in M20(e). Play Open Port & token in M20 (-\$40). Run K15-M20-M22 (\$70). Pay dividends (DC +\$42, IC +\$28), so price returns to D76.

AT&SF: Lay #8 in C10(ne) & C8(sw). Run B9-B11-E12 (\$90). Withhold; price drops to G55.

ORS.2

Privates pay Zieske \$5, MP & SLSF \$10, IC \$15, and ATSF \$20.

SLSF: Lay #9 in Q14(nw). Run B11-E12-H13 (\$90). Pay dividends (WW +\$36, PZ +\$18, SLSF +\$18); stock goes to D120.

MP: Lay #8 in C20(ne) & #9 in B21(sw). Run C18-B19-A22 (\$80) & C18-A22 ((\$60). Pay dividends (DF +\$84, MP +\$42, DC +\$14). Price returns to B90.

KATY: Lay #25 in K12(ne). Run B11-E12-H13 (\$90). Pay dividends (MQ +\$54, PZ +\$18, WW +\$9, KATY +\$9). Price moves to F/G82.

IC: Lay #15 in K16(sw). Run K16-M20-M22 (\$100). Pay dividends (DC +\$60, IC +\$40).

GM&O: Lay #7 in L21(e) & #8 in J17(nw). Play token in K16 (-\$40). Run K16-M20-M22 (\$90) & M20-L21-M22 (\$60). Pay dividends (CCK +\$90, GM&O +\$60). Price moves to E72.

AT&SF: Lay #9 in E6(sw) & F5(sw). Run B9-B11-E12 (\$90). Withhold; price drops to

Q50 (in the green).

Chinnery has the priority. Due next are orders for SR 7. Company presidents should include contingency orders for price supporting and redeeming their stock.

PLAYER STATUS

Zieske	\$169, GRS, 2 KATY (VP), 2 SLSF (VP), AT&SF
Worrelmann	\$250, 4 SLSF(Pres), 1 KATY
Quist	\$158, 6 KATY (Pres)
Hanna	\$101, 5 AT&SF(Pres), 6 GM&O(Pres)
Farrow	\$189, 6 MP
Chinnery	\$160, 6 IC(Pres), 1 SLSF, 1 MP <Priority>

CORPORATION STATUS

Corp	Value	IO	Pool	Par	Cash	Trains	Tokens	Shares	Debt
SLSF	D120	0	1	\$100	\$267	3	E12,H18c,(1)	2,SC	M22
MP	B90	3	0	\$90	\$442	33	C18(2)	0,MRB	J8
KATY	F82	0	2	\$68	\$138	3	B11,H13(1)	1	N1
IC	D82	4	0	\$76	\$998	3	K16,M20(1)	0,GS	A22
GM&O	E72	4	0	\$72	\$140	44	M20,K16(2)	0	C18
AT&SF	G50	4	1	\$68	\$360	3	B9,B11(1)	0,MKT	N1

TRAINS AVAILABLE: 4445555666888,10,10,12...

The Bank has \$9,228.

TILES AVAILABLE: #1(1), #2(1), #3(3), #4(5), #5(1), #6(2), #7(8), #8(11), #9(16), #14(2), #15(0), #16(2), #17(2), #18(2), #19(2), #20(2), #23(4), #24(4), #25(2), #26(2), #27(2), #28(2), #29(2), #55(1), #56(1), #57(4), #58(3), #69(1), #141(2), #142(2), #143(1), #144(1)

PRESS:

1 2 3 4 5 6 7 8 9 10 11 12 13 14 15 16 17 18 19 20 21 22





ADV CIVILIZATION TOKEN SHORTFALLS

Turns 10.10-11.1 & 3



TURN 10 (cont):

10.10: RESOLVE CALAMITIES:

Earthquake: Egypt destroys Jerusalem and Babylon reduces Jericho.

Treachery: Illyria reduces Rome.

Famine: Iberia (10) eliminates New Carthage then loses 1T each from Aquitania, Corduba, Pyrenees, Lusitania, and Lugdunensis. Assyria (8) reduces Antioch(4), loses 1A @ Armenia, Bithynia, Kuban, & Van. Crete (4) loses 1A @ Athens, Chalcis, Corinth, Delphi. Illyria (8) reduces Tarentum (4) and starves 1T @ Rome, Germany, U Germany, and Belgica.

Superstition: Africa reduces Carthage and Cirta (MYSTICISM negates one reduction).

Barbarian Horde: 15T appear in Scythia (-2 THR, -1 BH, 3 BH remain), 11T @ Danubia (-4 THR, -3 BH, 5 BH remain), 4T @ Moesia (-1 THR, -1 BH).

10.11 BUY CIV CARDS: Illyria buys DRAMA & POETRY for three Hides, two Iron, three Timber, two Oil, and Ochre (60). Thrace buys MYSTICISM (50), METALWORKING (80), and DRAMA & POETRY (60) = 190 with 6 cloth, 2 papyrus, 2t. Africa buys ENLIGHTENMENT(-15) for 4 Silver, 3 Oil, and 3t. Egypt buys METALWORKING (80) for 4 Wine. Babylon buys POTTERY for 3 Salt, Gold, Gems, Oil, Hides, & Ochre. Iberia buys POTTERY for 10 credit, 2 Grain, 2 Ochre, Bronze, Timber, Hides, and 5t. Crete buys MYSTICISM for 4 salt and 2t.

10.12 ADJUST AST: Egypt advance to 1600 BC: Illyria and Iberia stay there. Thrace advances to 1200 BC. Crete, Africa, and Babylon join Assyria at 1000 BC.

TURN 11

11.1 TAXATION: Illyria collects 4t. Babylon collects 5t. Iberia collects 6t. Africa & Thrace collects 8t. Egypt collects 10t. Assyria collects 12t.

11.2 POPULATION: Babylon, Iberia & Thrace fully populate. The rest can't and, for the most part, didn't give orders where to populate. It's now 2000 hrs Thursday after the deadline and I've got to print this tonight, so I can't spend six hours trying to figure out how to populate 2/3 of the board to make your orders w/

11.3 CENSUS:

ILLYRIA: 1600 BC, 37T, 10t, 2 cities, 1 card, 105 CP
BABYLON: 1000 BC, 84T, 5t, 5 cities, 8 cards, 205 CP
AFRICA: 1000 BC, 33T, 14t, 4 cities, 6 cards, 245 CP
ASSYRIA: 1000 BC, 29T, 18t, 6 cities, 5 cards, 225 CP
EGYPT: 1600 BC, 28T, 19t, 5 cities, 5 cards, 130 CP
THRACE: 1200 BC, 24T, 12t, 4 cities, 3 cards, 190 CP
CRETE: 1000 BC, 20T, 27t, 4 cities, 5 cards, 130 CP
IBERIA: 1600 BC, 14T, 10t, 3 cities, 3 cards, 90 CP

DUE NEXT TIME: Turn 11, population through Buying Gold. I've figured the Census for you.

THE BOARD (as of Turn 11.1)

AFRICA (Naat): C @ Cyrene, Palermo, Thapsis, Tripoli; S @ Carthage, Gaza, W Mauritania; 2T @ Carthage, Cirta, Cyrenaea, Numidia, Subrata, Tunisia, W Mauritania; 1T @ Campania, E Mauritania, Gaza, Jalo, Libya, Milazzo, New Africa, Sah Tripolitania. POTTERY, MYSTICISM, ENLIGHTENMENT.

ASSYRIA (Deb Osborne): C @ Ankara, Gordium, Kanesh, Media, Miletus, Salamis. 1S @ Antioch, Media; 2T @ Antioch, Cyprus; 1T @ Armenia, Bithynia, Cappadocia, Cilicia, Galatia, Kuban, Lycia, Mikop, Nalchik, Phrygia, Sinope, Van. MYSTICISM, ASTRONOMY, CLOTHMAKING, DRAMA & POETRY.

BABYLON (Anderson): C @ Babylon, Carrhae, Charax, Sidon, Susa; 3T @ Syria; 2T @ Mari, Phoenicia, Tyre, Ur; 1T @ Arabia, Babylonia, Chaldaea, Jericho, Midian, Parthia, Sumeria. COINAGE, MYSTICISM, POTTERY.

BARBARIANS (Nar): 5T @ Danubia; 3T @ Moesia, Scythia; 1T @ Hispani.

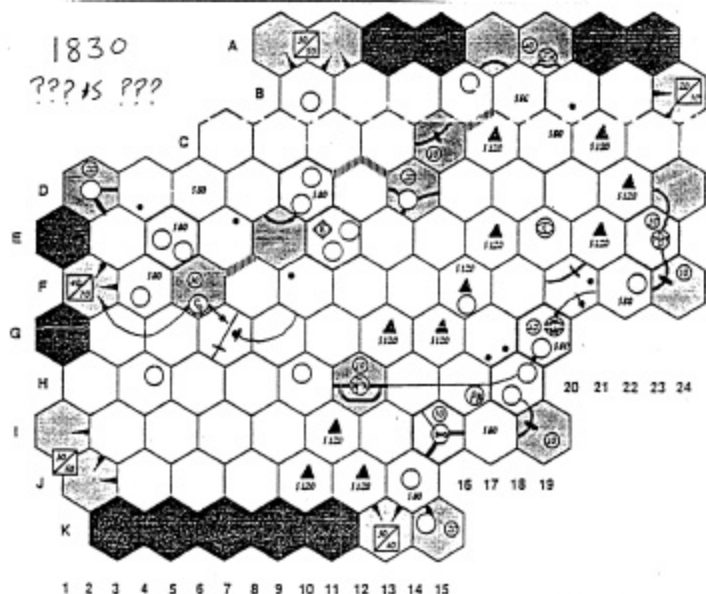
CRETE (Boyum): C @ Argos, Eretria, Rhodes, Sparta; 2T @ Illyricum, Knosus, Phaeos, Thessaly; 1T @ Athens, Chalcis, Corinth, Delphi, Epirus, Macedonia. METALWORKING.

EGYPT (Ringhoffer): C @ Buhen, Sardinia, Siwa, Thebes, U Egypt. 2S @ Tanis. 4T @ Alexandria; 3T @ Fayum, Memphis, Tanis; 2T @ Ptolemais, W Desert; 1T @ E Desert, Petra, Sinai. MYSTICISM.

IBERIA (Farrow): C @ Ebusus, Massilia, Narbo; 1S @ Corduba, Lusitania, Narbo; 2T @ Aquitania; 1T @ Corduba, Gaul, Iberus, Pyrenees, Rhaetia. CLOTHMAKING, POTTERY.

ILLYRIA (Bryden): C @ Appollonia, Ithaca; 1S @ Tarentum & Londinium; 3T @ Germany, Pannonia; 2T @ Belgica, Dalmatia, L Germany, Londinium; 1T @ Neapolis, Rhine, Rome, Rubicon, Samnium, Tarentum, U Germany.

THRACE (Ziecke): C @ Sardes, Thera, Thessalonica, Troy; 2S @ Thera; 1S @ Lesbos, Troy; 2T @ Byzantium, Dacia, Ionia, Thrace, Tyras; 1T @ Crimea, Etruria, Lesbos, Moesia, Pannonia.



As near as I can figure, it's a recipe for turning water into wine.



DUNE FREMEN CLOBBERS!



TURN 7/8

THE CAST

ATREIDES (Fisher): KH, 2L, 16S, 2C, 12T @ Arrakeen, 6T @ Wind Pass North(s17).
EMPEROR (Deb Osborne): 50S, 2C, 6T & 3* @ Habbanya Ridge Sietch, 2T @ Polar Sink, 5T @ Habbanya Ridge Flat(s18).
FREMEN (Anderson): 15S, 4C, 7T @ Sietch Tabr, 5T @ Arrakeen, 5T @ Great Flat.
GUILD (Wilson): 64S, 4C, 6T @ Tuek's Sietch, 10T @ Sietch Tabr.
HARKONNEN (Bryden): 8S, 8C, 5L, 10T @ Carthag, 1T @ False Wall East (s??).
IX (Narhi): 57S, 3C, 5T @ Polar Sink, 5T Shield Wall.
TANKS: 6H: Lady J, B Raban, G Halleck, Colonel, Count Fenring.

TURN 7

7. COMBAT:

Arrakeen: Atreides (12T@) vs Fremmen (5T). Atreides forswears F's defense (none). F plays Jamie (2), "Baltset", 4S, and dials 4: A plays Dr Yueh (1), "Maula Pistol", 6S, and dials 6. Jamie is killed (2S to A). A wins 7-4. F loses all. A loses 1.
Sietch Tabr: Guild (10T) vs Fremmen (7T@). F plays "Truthtrance": "Will you be using a projectile weapon?" (No.) A forswears F's defense (none). G plays Master Bewt (3), "Ellaeca Drug", La La La", 9S and dials 9. F plays Stilgar, 6S, and dials 6. Stilgar dies (+7S to G) and G wins battle 12-6. F loses all. G loses 9T and worthless card.
8. SPICE COLLECTION: I collects 10S, F collects 10S at Great Flat. A collects 2S for Arrakeen and 6S at Wind Pass North. H collects 2S for Carthag. G collects 1S for Tuek's Sietch.

TURN 8

1. The **STORM** moves from Sector 7 to Sector 8. The next Storm chit is ____.
 2. **SPICE BLOW**: Shai Halud appears in Great Flat; Fremmen 5T may hitch a ride. Habbanya Erg(8) and Broken Land(8) have spice blows. We have a nexus! Alliances may be made or broken.
 3. **BIDDING**: There are 5 cards available. They are (in alphabetical) ord

Due next time are orders for any voluntary actions from Turn 8 Bidding to Turn 9 Spice Blow. Please specify what sectors your troops are in.

ATREIDES (Fisher): KH, 2L, 20S, 2C, 6T @ Arrakeen, 6T @ Wind Pass North(s17).
EMPEROR (Deb Osborne): 50S, 2C, 6T & 3* @ Habbanya Ridge Sietch, 2T @ Polar Sink, 5T @ Habbanya Ridge Flat(s18).
FREMEN (Anderson): 11S, 3C, 5T @ Great Flat.
GUILD (Wilson): 65S, 3C, 6T @ Tuek's Sietch, 1T @ Sietch Tabr.
HARKONNEN (Bryden): 10S, 8C, 5L, 10T @ Carthag, 1T @ False Wall East (s??).
IX (Narhi): 67S, 3C, 5T @ Polar Sink, 5T Shield Wall.
TANKS: 6A, 12F, 9G, 6H: Lady J, B Raban, G Halleck, Colonel, Count Fenring, Jamis, Stilgar.

LEGEND: * = starred token, (@) = aggressor, A = Atreides, C = card, E = Emperor, F = Fremmen, G = Guild, H = Harkonnen, I = IX, KH = Kwitzach Haderach, L = leaders, S = spice, s# = sector #, T = token.

PRESS:

ARRAKEEN: Okay you knuckle-dragging, mouth-breathing, sand-sucking abriginties, you feeling froggy come on and jump. I don't see no anchor tied to your a...

STELLAR CONQUEST

JAMES T KIRK--Due next time are orders for Combat & Production 28, and Movement 29-32.



BRITANNIA

Turn 11
786-860 A.D.



The Cast:

PURPLE: Paul Zieske
GREEN: Peter Boyum

BLUE: Chuck Hanna
RED: David Anderson

The Board:

WELSH (1): 2A @ Cornwall, Devon, Dyfed, Gwent, Gwynedd, Powys.
BRIGANTES (2): 2A @ Pennines.
PICTS (2): 2A @ Alban, Dalraida, Skye; 1A @ Moray.
CALEDONIANS (0): 2A @ Hebrides; 1A @ Caithness, Orkneys.
IRISH (2): 2A @ Clwyd; 1A Cumbria.
SCOTS (0): 4A @ Dunedin; 1A @ Galloway, Strathclyde.
NORSEMEN: 6R @ Icelandic.
DANES: 4R @ Frisian, North.
SAXONS (0.5): 1R @ Frisian; 2A @ Avalon, Lindsey, S Mercia, Sussex; 1A @ Downlands, Kent, Wessex.
ANGLES (2): 3A, Offa @ Lothian; 2A @ Hwicce; 1A @ Bernicia, Cheshire, N Mercia, Norfolk, Suffolk, York.

Score: Purple 55, Red 54, Blue 53, Green 48.

Turn 11

Brigantes receive 9 votes for Bretwalda (+2 VP); Angles get 8, Scots 1.

WELSH (1): Grow 4 Pop Pts. Add 1A @ Devon. 1A Cornwall-Devon, 2A Devon-Wessex (5,3,3 -1 Saxon, 1 Welsh).
BRIGANTES (2): Grow 0.5 Pop Pt. Hold.
PICTS (2): Grow 2.5 Pop Pts. Grow 1A @ Moray. 1A Moray-Mar.
CALEDONIANS (0): Grow 1.5 Pop Pt. Hold.
IRISH (2.5): Grow 1.5 Pop Pts. Add 1A @ Cumbria. 2A Cumbria-Cheshire (6,5:1 -1 Angle).
SCOTS (0): Grow 2 Pop pts. Hold.
NORSEMEN: <1st Impulse> 1A @ Icelandic-Irish-Cumbria, 3A Icelandic-Irish-Galloway (5,3,2:6; 5,2,3; 1,1:6 -2 Norsemen, 1 Norseman r-Irish). <2nd Impulse> 2A Icelandic-Irish-Galloway, 1A Irish-Galloway (4,3:3,5; 4,4:1; 6,3:3 -1 Norseman, 1 Scot).
DANES: 2R @ Frisian-Kent (6,3:6 -1 Saxon, Dane), 2R Frisian-Norfolk (3,2:1 Angle r-Suffolk), 2R North-York (6,1:1 -1 Angle), 1R North-York-March, 1R North-Frisian-Essex. All return to sea. Score 5.
SAXONS (0.5): Grow 4 Pop Pts. Add 1A @ Downlands; Egbert appears in Avalon. 1A Downlands-Avalon, 2A L Avalon-Devon (3+1,1+1:4,1; 4+1,4+1:3,3; 6+1,5+1:6,1 -2 Welsh, 1 Saxon), 2A Sussex-Wessex (2,1:2; 6,2:4 -1 Welsh), 1A Downlands-Sussex, 1A Frisian-Channel-Sussex, 2A S Mercia-Downlands.
ANGLES (2): Grow 5 Pop Pts. Offa dies. Add 1A @ Lothian & Bernicia, 4A Lothian-Pennines (5,3,3,1:2,1; 5,4,2,2:4,3; 5,4,3,3:4,1; 6,3,2,1:6,3; 3,1,1:1; 6,4,4,4 -2 Brigantes, -1 Angle), 2A Bernicia-York-Cheshire (6,4:4,4 -1 Irish), 2A Hwicce-March, 1A Suffolk-S Mercia, 1A Suffolk-S Mercia-Hwicce, Brigantes are extinct.

Due next time are votes for Bretwalda and orders for Turn 12.

Score: Red 56, Purple 55, Green 53, Blue 53.

The Board:

WELSH (2): 2A @ Dyfed, Gwent, Gwynedd, Powys; 1A @ Cornwall.
PICTS (1): 2A @ Alban, Dalraida, Skye; 1A @ Mar, Moray.
CALEDONIANS (1.5): 2A @ Hebrides; 1A @ Caithness, Orkneys.
IRISH (0.5): 3A @ Clwyd.
SCOTS (2): 3A @ Dunedin; 2A @ Strathclyde.
NORSEMEN (0): 2A @ Galloway; 2R @ Atlantic, Irish; 1A @ Cumbria.
DUBLINERS: 2R @ Irish.
DANES: 6A, 3R, Bros @ North, 4R @ Frisian.
SAXONS (1.5): 2A @ Devon, Downlands, Lindsey, Sussex, Wessex; 1A @ Avalon; Alfred @ ???.
ANGLES (1): 3A @ Pennines; 2A @ Cheshire, March; 1A @ Hwicce, N Mercia, S Mercia.
LEGEND: A - army, L - leader, R - raider, (#) - population points, r-??? = retreats to ???.



MAGIC REALM BENNIE TRIUMPHS!!



EVENING 22 / DAY 23

THE CAST:

Dave Anderson:
John Butitta:
Marcel Carbonneau:
Don Chinnery:
Dan Farrow:
Dan Osborne:
Debbie Osborne:

Bennie the Berserker
Willie the Pilgrim
Amber Rose the Amazon (deceased)
Razi the (optional) Wizard (deceased)
Sinplomo the Sorcerer (aka Misty, deceased)
Smaug of the Dark Helmet, a Black Knight
Thorn of the Grotto, an Amazon (deceased)
Sylvan the (optional) Druid (deceased)

EVENING 21

At Cr2: Hatless, Bennie swings H6 and dodges H4**. His target, the H spider, smashes L4 and ducks 3, but Shelob, the T spider, swings M4 and dodges 3. Bennie wounds his MOVE H6 and fatigues his MOVE T6*; his axe becomes alerted. Shelob flips red-side-up.

Bennie desperately swings H4 at Shelob while dodging H4**. Shelob obliges by swinging Max5 and dodging 4 and skitters off to meet Cragaspider in Hell, the H spider again smashes L4 and ducks 4. Bennie fatigues his FIGHT T6* and unalerts his axe.

Bennie again swings H6 and dodges H4** while the spider persists in smashing L4 and ducking 4. Bennie fatigues his FIGHT T5* hit and alerts his axe.

Bennie swings H4 and dodges H4**, the spider swings T6 and dodges 4, and joins Shelob in death. Bennie fatigues his FIGHT T4** hit and reclaims his FIGHT T5*. Bennie scores another 18 fame and notoreity.

AT CV4: Willie casts "Small Blessing" using his MAGIC I4* and WHITE 6*; result 5,2 = "I Wish for Health".

AT INN: Smaug doesn't trade.

DAY 22

Bennie @ Cr2: MCV2, R(MOVE H6), R, R(FIGHT T4**), R(FIGHT T5*).

Willie @ CV4: H(6,5 = n), H(6,3 = n), SPX, SP(convert MAGIC I6* to WHITE)

Smaug & Robin @ Inn: NMR H(6,1 = n), H(6,4 = y), H, H

MONSTER ROLL - 4

COMBAT: Smaug and the Rogues (5) coexist.

Due next time are orders for Evening 22 and Day 23.

DEAD PILE: Ralph, Roger & Raoul, Pontes BHQ & B2-B5, H dragon, two H flying dragons, one H spider, one T spider, three bats, two axe-goblins.

BOARD NOTES:

Nut Woods, Cliff, and Caves are enchanted. A bat is at DW1. The Order has Cloven Hoof (BLACK, +1 to all rolls) at the Chapel. The Altar is at Ru1. The Lost Castle is at Cr1. Two ghosts haunt DV2. The Pool is at Cs6; a short sword, helmet, and breastplate are at Cs4 and Cr5. There is a T dragon at C12, and the TF Dragon at the Hoard at BL6. The Small Campfire, the Woodfolk, & the Bashkars are at NW5. Cr5 has the Cairns. Two small treasures are abandoned at the Inn. Large Campfire is at LW4. Lost City is HP3 with the Vault, the Lair and a T dragon. The Shrine & a six-pack of spear goblins is at HP4. The Statue is at Cn2. A giant is at Cr6. Four axe-goblins are in HP5.

PRESS: Willie pulls out his magic instruction manuals and begins to read them to find out why he cannot cast the spell he needs.

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